## APPLICATION PROCESS (RESIDENTS ONLY)

Applications must be made on GoOutdoorsKansas.com. Firearm and muzzleloader antelope permits are available to Kansas residents through online lottery draw only. Application for limited permits are due the second Friday in June. Applicants who do not have internet access can apply by calling (620) 672-5911. Each application includes a \$12.50 nonrefundable application fee charged at the time of application. Following ble draw, successful applicants will be charged the remaining permit fees due. Unsuccessful applicants will be issued a preference point for the next years' draw using the nonrefundable application fee and will not be charged the remaining permit fee. A preference point can be purchased online without permit application. Only one preference point may be obtained per year.

Applicants can view draw results online two to four weeks after the close of the application period. Results are posted at ksoutdoors.com at the same location as application. Successful applicants should receive permits four to six weeks after application deadline.

Unsuccessful applicants and those who purchased a preference point may no longer purchase an over-the-counter archery permit for antelope during the same year.

## LICENSE REQUIREMENTS

All individuals, regardless of land ownership or age, must have in possession a valid Kansas permit to hunt pronghorn antelope. In addition to the permit, a valid Kansas hunting license is required, unless exempt by Kansas law; residents and nonresidents hunting on Kansas land they own or operate do not need a Kansas hunting license.

#### HUNTER EDUCATION

Youth 15 and younger may hunt without hunter education if directly supervised by an adult 18 or older. Anyone 16 or older who has not had hunter education may purchase two deferrals called apprentice hunting licenses, for the same price as a regular hunting license. The apprentice license is valid for 365 days from the date of purchase, and the holder must be under the direct supervision of a licensed adult 18 or older. Hunter education is not required while hunting one's own land.

Otherwise, anyone born on or after July 1, 1957, must have hunter education. Anyone under 27 years old must carry a Kansas or other state-approved hunter education card while hunting in Kansas. Youth must be 11 years old to be certified by Kansas Hunter Education. Youth 12 and older who have completed hunter education may hunt without adult supervision.

Duplicate certificates are provided at no cost at KDWP regional, district and state park offices or by calling (620) 672-0773.

#### POST-HARVEST INSTRUCTIONS

At the time of purchase, hunters will have the option of paper carcass tags or mobile/E-tag.

PAPER TAGS: Sign PERMIT prior to hunting to validate it. After an animal is harvested, the CARCASS TAG must be signed, dated and attached to the animal in a visible manner before the carcass is moved from the harvest site.

Paper permits and tags purchased through the internet must be printed on a desktop printer at the time of purchase. To protect nonwaterproof paper tag, cut it from the permit, place in a clear plastic bag and attach it to the animal with a zip-tie or other secure manner.

The carcass tag must remain attached to the animal during transport and kept with the meat until it is consumed, given to another or otherwise disposed of.

Hunters using paper tags can complete a voluntary harvest report of big game animals if they wish to "bone-out" in the field.

Go to: ksoutdoors.com/harvest-reporting and follow the online instructions on how to complete the harvest report for your animal.

MOBILE/E-TAGS: Hunters who choose e-tags at time of purchase will keep permit and tags on their mobile device through the GoOutdoorsKS mobile app. After harvest, open the "GoOutdoorsKS" mobile app and follow the instructions on the app for the e-tag appropriate for the species/sex of harvest. An e-tag confirmation number will work the same as harvest reporting for a hunter wanting to bone out an animal and transport only meat from harvest site.



SURVEYS: Hunters may be asked to complete online HARVEST SURVEYS at the end of the season. Information received helps biologists make decisions to manage a healthy game populations. A random sample of hunters will be contacted, making it important to update your address information each year when purchasing your permit/tags. Hunters surveyed will receive an email or a postcard with a link to direct them to an online survey. Questions about this survey or assistance in completing surveys may be obtained through the KDWP Research and Survey Office, (620) 342-0658. State law (K.S.A. 32-937) requires hunters receiving a harvest report card to complete the survey.

Equal opportunity to benefit from programs described herein is available to all persons without regard to race, color, gender, sexual orientation, gender identity or expression, religion, national origin, ancestry, age, military or veteran status, disability status, marital or family status, genetic information or political affiliation. Concerns of discrimination should be sent to KDWP, 1020 S Kansas Ave., Topeka, KS 66612.

#### **SEASONS**

#### **ARCHERY**

Sept. 20-28, 2025

#### MUZZLELOADER

Sept. 29 - Oct. 6, 2025

#### FIREARM

Oct. 3-6, 2025

## APPLICATION PERIOD (GoOutdoorsKansas.com)

(000 ataoors tansas com)

## ONLINE-ONLY APPLICATION PERIOD FIREARM AND MUZZLELOADER:

May 13 - June 13, 2025

## ONLINE and OVER THE COUNTER ARCHERY ON SALE:

Aug. 5, 2025

Nonresidents are eligible for archery permits only.

Antelope permits are not transferable.

#### **SHOOTING HOURS**

1/2 hour before sunrise to 1/2 hour after sunset
Note: Sherman, Wallace, Greeley, and Hamilton counties
are on Mountain Daylight Time.
Legal shooting hours will vary accordingly.

#### **BAG LIMIT**

One antelope buck, doe, or fawn

#### **FEES**

## FIREARM or MUZZLELOADER PERMIT (includes application fee)

General Resident	\$62.50
Resident Landowner/Tenant	\$37.50
Youth	\$22.50
Nonresident Tenant	\$97.50
Preference Point	\$12.50
ARCHERY PERMIT	
General Resident	\$52.50
Resident Landowner/Tenant	\$27.50
Resident Youth	\$12.50
Nonresident	\$302.50
Nonresident Youth	\$102.50
Nonresident Tenant	\$87.50

## REPORT ILLEGAL ACTIVITY ANONYMOUSLY TO OPERATION GAME THIEF 1-877-426-3843

# 2025 Kansas Antelope

# **Regulations Summary**





512 SE 25th Ave. Pratt, KS 67124 Phone: (620) 672-5911 Fax: (620) 672-3013 ksoutdoors.com

This publication is a summary of antelope hunting regulations. The complete laws and regulations on which this summary is based are available online at: ksoutdoors.com/regulations.

#### PERMIT TYPES

#### RESIDENT

A resident is defined as a person who has maintained a permanent abode in the state for 60 days prior to purchase. Domiciliary intent is required, evidence of which may include where a person votes, pays personal income taxes, or obtains a driver's license. Members of the armed services on active duty who were Kansas residents at the time of entering the service, and immediate family members living with them, are considered residents regardless of duty station. Members of the armed services on active duty and officially stationed in Kansas may purchase resident licenses and permits, except for lifetime licenses. Any holder of a Kansas lifetime hunting license who has moved from the state may apply for permits as a resident. Any person who is a registered full-time student in residence at a public or private secondary, post secondary, or vocational school in Kansas may purchase resident licenses and permits, except lifetime licenses. While hunting, the student must carry evidence of being a full-time student residing in Kansas.

#### LANDOWNER/TENANT

A landowner is any resident who owns 80 acres or more of Kansas farm or ranch land. When applying for a landowner/tenant permit, land owned must be in the unit applying for.

A tenant is any resident or nonresident who is actively engaged in the agricultural operation of 80 acres or more of Kansas farm or ranch land for the purpose of producing agricultural commodities or livestock and (A) has a substantial financial investment in the production of

agricultural commodities or livestock on such farm or ranch land and the potential to realize substantial financial benefit from such production or, (B) is a bona fide manager having an overall responsibility to direct, supervise and conduct such agricultural operation and have the potential to realize substantial benefit from such production in the form of salary, shares of such production or some other economic incentive based upon such production. Evidence of tenancy, if requested, shall be provided to the department and may include but is not limited to, Natural Resource Conservation Service records, Farm Service Agency records, or written agricultural contract or lease documentation. Land must be located in the unit you are applying for to qualify.

Members of the immediate family who are domiciled with a resident landowner or tenant may apply for a resident big game permit as a landowner or as a tenant, but at least 80 acres must be owned by such landowner or operated by such tenant for each individual applying as a landowner or as a tenant.

#### NONRESIDENT LANDOWNER

Any nonresident who owns 80 acres or more of Kansas farm or ranch land.

#### **NONRESIDENT**

Anyone who doesn't qualify in the definitions above.

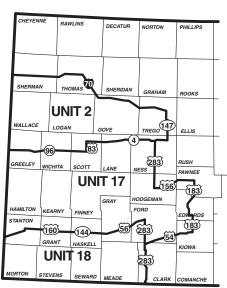
#### YOUTH

All youth 15 and younger qualify for antelope permits at a reduced price. Resident youth 15 and younger do not need a hunting license. All nonresident youth 15 and younger must have a nonresident youth hunting license.

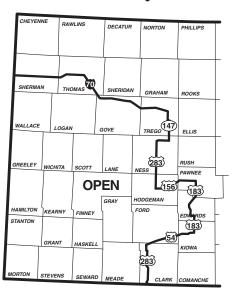
#### ANTELOPE MANAGEMENT UNITS

There are three antelope management units for firearm and muzzleloader permits, and one management unit for archery permits. A unit number is printed on each permit to designate legal hunting boundaries for that permit.

## Firearm and Muzzleloader



## **Archery**



#### PERMIT DESCRIPTIONS

#### **ARCHERY**

Bag limit: One (1) buck, doe, or fawn antelope

Archery permits are valid during archery season only. Permits are unlimited (one per hunter) and may be purchased over-the-counter or online by residents and nonresidents.

#### MUZZLELOADER

Bag limit: One buck, doe, or fawn antelope

Muzzleloader permits are valid in the unit specified on the permit selected at the time of application. Muzzleloader permits are valid during muzzleloader-only and regular firearm seasons using muzzleloading equipment only. Only residents and nonresident tenants may apply for this permit during the application period.

#### FIREARM

Bag limit: One buck, doe, or fawn antelope

Firearm permits are valid during the firearm season in the unit specified on the permit selected at the time of application. Firearm permits allow use of all legal hunting equipment for antelope. Only residents and nonresident tenants may apply for this permit during application period.

#### LANDOWNER/TENANT

Bag limit: One buck, doe, or fawn antelope

Half of the firearm and muzzleloader antelope permits in each unit are set aside for landowner/tenants. Applicant must qualify as a landowner or as a tenant in the unit or units for which the applicant applies. Members of the immediate family who are domiciled with a landowner or tenant may apply for a resident antelope permit as a landowner or as a tenant, but at least 80 acres must be owned by such landowner or operated by such tenant for each individual applying. Equipment and unit restrictions listed on the permit apply.

#### **OTHER PERMITS**

#### DISABILITY ASSISTANCE PERMITS

Any person with a permanent physical or visual disability that prevents that person from hunting safely, as certified by a physician, may be eligible to obtain a permit to designate someone else to take a legal limit of game for the permit holder.

A Kansas hunting license is required (unless exempt by Kansas law) to herd or drive antelope for a permit holder. Hunters with a permanent disability may hunt with bows with locking draws during the archery season, as permitted under KAR 115-18-7, by application and special permit.

For more information, or application, contact the Kansas Department of Wildlife and Parks (620) 672-5911.

#### **DUPLICATE PERMITS**

In the event of loss or theft, a duplicate big game permit may be obtained from any department office or license agent, for the fee of \$2.50. If you harvest any big game that is not edible, a duplicate permit will not be issued.

### BIG GAME LEGAL EQUIPMENT

#### **ARCHERY**

Longbows, recurve bows, compound bows, and crossbows. No bow, crossbow or arrow may have any electronic device attached that controls the flight of the arrow. Devices that may be attached to a bow or arrow shall include lighted pin, dot or holographic sights, illuminated nocks, rangefinders, film or video cameras; and radio-frequency location devices. Arrows used for hunting big game and turkeys must be equipped with broadhead points that cannot pass through a ring 3/4-inch in diameter when fully expanded. Non-broadhead-tipped arrows may be in possession while hunting but may not be used to take or attempt to take big game animals. Devices capable of dispensing lethal, debilitating or immobilizing chemicals may not be used to take big game animals. Handguns may be possessed during big game archery seasons but may not be used to take big game.

#### FIREARMS

Centerfire rifles and handguns that are not fully automatic, while using only tumble-upon-impact, hard-cast solid lead, soft point, hollow point, or other expanding bullets; shotguns using only slugs.

#### **MUZZLELOADERS**

Muzzleloading rifles, pistols, and muskets that can be loaded only through the front of the firing chamber with separate components and that fire a bullet of .40 inches diameter or larger. Only tumble-uponimpact, hard-cast solid lead, conical lead, or saboted bullets may be used with muzzleloading rifles, pistols and muskets. Handguns may be possessed during big game muzzleloader only seasons but may not be used to take big game unless they are muzzleloading handguns.

Range-finding devices and optical scopes or sights that project no visible light toward the target and do not electronically amplify visible or infrared light may be used with any equipment.

Firearm permit holders may hunt with any legal equipment during the firearm season. Muzzleloader permit holders may only hunt with a muzzleloader, bow or crossbow during the muzzleloader and firearm seasons. Archery permit holders may only use archery equipment during the archery season.